



**BMS INSTITUTE OF TECHNOLOGY AND MANAGEMENT**  
(An Autonomous Institution, Affiliated to VTU, Belagavi)

**DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

**DEPARTMENT TECHNICAL FEST 2025-26**

**TECHNIX**



The Department of MCA has organized a technical fest **TECHNIX 7.0** to provide a platform for the students of BCA and MCA of various colleges to participate and showcase their talent and also to strengthen their resumes. With the support of the college, the MCA Department successfully organized a two-day technical event exclusively for BCA and MCA students on **4th and 5th December of 2025** at **BSN Auditorium, II floor, lab block**.

The event was centered around the unique theme "**Where Pirates Conquer Technology**," welcoming participants aboard the "Grand Line of Technology". The event coordination was overseen by Faculty Coordinators Prof. Dwarakanath G V and Prof. Ashwitha K, with active support from Student Coordinators **Shubhang Gangolli, Anjan Kumar N, Priyadarshini P, and Manasa R**.

The inaugural ceremony marked the beginning of this vibrant technical fest, which aimed to showcase and celebrate the innovative spirit and technical talents of the participants. The fest featured a wide range of "One Piece" anime-inspired events, including **Vegapunk's Code Lab** (Coding & Debugging), **Ohara Knowledge Hunt** (IT Quiz), **Franky's Workshop** (Web Designing), **Fleet Admiral's Command Room** (IT Manager), and **Luffy's Guessing Gear** (Tech Charades), among others.

Our team actively promoted the event across various colleges and conducted extensive online campaigns through social media. The event was structured over two days, featuring a range of engaging activities and competitions designed to test logic, creativity, and strategy.

| Date                | Timing              | Session1                                | Session 2                      | Session 3     |
|---------------------|---------------------|-----------------------------------------|--------------------------------|---------------|
| Day 1<br>04.12.2025 | 11.30 AM – 12.30 PM | Photography & IT Manager                | Coding, Web Design, Quiz       | Gaming        |
|                     | 12.30 PM – 2.30 PM  | Photography & IT Manager                | Surprise Event                 | Gaming        |
|                     | 2.30 PM – 3.00 PM   | Break                                   |                                |               |
|                     | 3.00 PM – 5.00 PM   | Photography & IT Manager                | Coding, Web Design, Quiz       | Treasure Hunt |
| Day 2<br>05.12.2025 | 9.30 AM-12.00 PM    | Photography & IT Manager, Treasure Hunt | Coding, Web Design, Quiz, BGMI |               |
|                     | 12.30 PM – 2.30 PM  | Photography & IT Manager, Treasure Hunt | Surprise Event                 |               |
|                     | 3.00 PM – 4.30 PM   | Valedictory                             |                                |               |



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**List of external students registration:**

| Sl.No | Name                   | College Name                                          | Degree |
|-------|------------------------|-------------------------------------------------------|--------|
| 1     | Anish S                | M S Ramaiah Institute of Technology                   | MCA    |
| 2     | Chandu D               | Presidency College                                    | MCA    |
| 3     | Tarun G                | BMS College of Engineering                            | MCA    |
| 4     | Dadavali B             | Siddganga Institute of Technology                     | MCA    |
| 5     | Akash kumar Jaiswal    | M.S Ramaiah Institute of Technology                   | MCA    |
| 6     | Rafaath Elmi S         | Sir M Visvesvaraya Institute of Technology            | MCA    |
| 7     | LIKITH S               | SIDDAGANAGA INSTITUTE OF TECHNOLOGY                   | MCA    |
| 8     | Ausaaf Ahmad           | Sir M Visvesvaraya institute of Technology            | MCA    |
| 9     | G VELAN                | NRUPATHUNGA UNIVERSITY                                | BCA    |
| 10    | Omkar Hatti            | DAYANADA SAGAR ACADEMY OF TECHNOLOGY AND MANAGEMENT   | MCA    |
| 11    | Harsh kumar gupta      | Presidency college (Autonomous)                       | BCA    |
| 12    | Joy Yahshua            | St Josephs University                                 | BCA    |
| 13    | G N Nagaraj            | Dayananda sagar college engineering                   | MCA    |
| 14    | Chandan Jaiswal        | Sir M Visvesvaraya institute of technology            | MCA    |
| 15    | Shripati Dev           | Dayananda Sagar College of Engineering                | MCA    |
| 16    | Kiran Rao S K          | Sir M vishweshwaraiah institute of technology         | MCA    |
| 17    | Arun Kotur             | M S Ramaiah institute of technology                   | MCA    |
| 18    | Nagaraj Vatagal        | Dayaanand sagara academy of technology and management | MCA    |
| 19    | Sairaj Nadaf           | MVIT                                                  | MCA    |
| 20    | Nithyananda Gowda H G  | Nithyananda Gowda H G                                 | MCA    |
| 21    | Anish S                | M S Ramaiah Institute of Technology                   | MCA    |
| 22    | Deeksha SM             | Bangalore Institute of Technology                     | MCA    |
| 23    | Sandeepa N R           | BMS College of Engineering                            | MCA    |
| 24    | Manoj s                | Siddaganga institute of technology                    | MCA    |
| 25    | Mohammed Bilal Tanveer | CMR University                                        | BCA    |
| 26    | Dhruv kumar            | M S Ramaiah Institute of technology                   | MCA    |
| 27    | Mayur Joshi            | M S Ramaiah institute of technology                   | MCA    |
| 28    | Amrutha paraki         | Dayananda sagar Academy and Technology Management     | MCA    |
| 29    | Nethra S               | DAYANANDA SAGAR ACADEMY OF TECHNOLOGY AND MANAGEMENT  | MCA    |
| 30    | Rohith Achar           | MS RAMAIAH INSTITUTE OF TECHNOLOGY                    | MCA    |
| 31    | Shanmukha Bhat         | PES University                                        | MCA    |
| 32    | Husen H F              | BMSCE                                                 | MCA    |
| 33    | Chennabasava           | BMSCE                                                 | MCA    |
| 34    | Anusha m               | Pes university                                        | MCA    |
| 35    | Saurav Verma           | Presidency College                                    | BCA    |
| 36    | Gunjan Soni            | Bangalore Institute of Technology                     | MCA    |
| 37    | Iqraa Fathima          | Siddaganga Institute of Technology                    | MCA    |
| 38    | PUNEETH L              | BMSCE                                                 | MCA    |



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|    |                          |                                                      |        |
|----|--------------------------|------------------------------------------------------|--------|
| 39 | Chitraksh B G            | St Joseph's University                               | BCA    |
| 40 | Murali SS                | DSCE                                                 | MCA    |
| 41 | Naveen N                 | Ramaiha Institute of Technology                      | MCA    |
| 42 | Goutham Singh            | Bms College of Engineering                           | MCA    |
| 43 | PIYUSH KUMAR             | BMS COLLEGE OF ENGINEERING                           | MCA    |
| 44 | Manoj. M                 | Bangalore Institute of technology                    | MCA    |
| 45 | Misbah Fathima           | Presidency College                                   | BCA    |
| 46 | Chetan Shetty            | Bangalore Institute of Technology                    | MCA    |
| 47 | Shreenivas Ganapati Naik | BMS COLLEGE OF ENGINEERING                           | MCA    |
| 48 | Djou kamou Sandrine      | Bmsce                                                | MCA    |
| 49 | Praveen R                | Reva University                                      | MCA    |
| 50 | Shruthi s shetty         | Archarya banglore b school                           | MCA    |
| 51 | Sachin Ramesh            | Reva university                                      | MCA    |
| 52 | Dayesh S Amin            | BMS College of Engineering                           | MCA    |
| 53 | Vikas N                  | REVA UNIVERSITY                                      | MCA    |
| 54 | Swathi Sharanya K V      | Siddaganga Institute of Technology                   | MCA    |
| 55 | Ayesha khan              | Siddaganga institute of technology                   | MCA    |
| 56 | Siddesh C                | BMS College of Engineering                           | MCA    |
| 57 | Gopal Krishna Avanish    | Presidency College                                   | BCA    |
| 58 | Nisarga.S.               | Acharya Bangalore Business school .                  | MCA    |
| 59 | Afzal B Angadi           | M S Ramaiah institute of technology                  | MCA    |
| 60 | Vishruth T S             | BMS College of Engineering                           | MCA    |
| 61 | Suhas sr                 | Bmsce                                                | MCA    |
| 62 | Dhanya S                 | DSATM                                                | MCA    |
| 63 | Vighnesh Nayak           | BMS College of Engineering                           | MCA    |
| 64 | Yashas M                 | BMS College Engineering                              | MCA    |
| 65 | Ananya chakravarthi      | M S Ramaiah Institute of technology                  | MCA    |
| 66 | Ruchitha Reddy M P       | MS Ramaiah institute of technology                   | MCA    |
| 67 | Manjunatha M             | PES University                                       | MCA    |
| 68 | Kiran                    | BMS college of engineering                           | MCA    |
| 69 | Dhanush C                | Nitte Meenakshi Institute Of Technology              | MCA    |
| 70 | B Harshit Gouda          | Ramaiah Institute of technology                      | MCA    |
| 71 | Sakshi Kamble            | SVCE BENGALURU                                       | Others |
| 72 | Gowtham J                | Dayananda Sagar Academy Of Technology And Management | MCA    |
| 73 | NAMAN Patil              | St. Joseph University, BENGALURU                     | MCA    |
| 74 | Sanjay C S               | St. Joseph University                                | MCA    |
| 75 | Shashank G A             | Jss                                                  | MCA    |
| 76 | Arshad Nadaf             | Reva University                                      | MCA    |
| 77 | Rakshitha                | Reva UNIVERSITY                                      | MCA    |
| 78 | Nikhitha                 | BMSCE                                                | MCA    |
| 79 | Tarun S U                | MSRIT                                                | MCA    |
| 80 | Harsh Singh Rajput       | Atria INSTITUTE OF TECHNOLOGY                        | MCA    |



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|     |                           |                                                      |        |
|-----|---------------------------|------------------------------------------------------|--------|
| 81  | Mrityunjay Kumar          | Sir M.VISVESVARAYA INSTITUTE OF TECHNOLOGY           | MCA    |
| 82  | Gunda Vishnu Sai Santhosh | Sir MVIT                                             | MCA    |
| 83  | Ranjita Katari            | RVITM                                                | MCA    |
| 84  | Lohith v                  | RVITM                                                | MCA    |
| 85  | 4                         | RVITM                                                | MCA    |
| 86  | Shinchana shetty          | Nmit                                                 | MCA    |
| 87  | Shahiz Ali T M            | Nitte MEENAKSHI INSTITUTE OF                         | MCA    |
| 88  | Sourabh S N               | Nitte Meenakshi Institute of Technology              | MCA    |
| 89  | Sweekar M                 | Pes UNIVERSITY                                       | MCA    |
| 90  | Anisha kumari             | Dayananda SAGAR UNIVERSITY                           | MCA    |
| 91  | NITHIN N                  | R V COLLEGE OF ENGINEERING                           | MCA    |
| 92  | Sanjana Naik              | Dayananda Sagar Academy of Technology and Management | MCA    |
| 93  | Arun B Dharwad            | S.T.JOSEPH UNIVERSITY                                | MCA    |
| 94  | Sadiq raza                | Pes UNIVERSITY                                       | MCA    |
| 95  | Sai Keerthana             | Reva UNIVERSITY                                      | MCA    |
| 96  | Gowtham J                 | Reva UNIVERSITY                                      | MCA    |
| 97  | Sinchana P Acharya        | Siddaganga Institute of Technology                   | MCA    |
| 98  | Isiri                     | Pes university                                       | BCA    |
| 99  | Saumitra Matta            | Saumitra Matta                                       | BCA    |
| 100 | Harish N                  | Presidency college                                   | MCA    |
| 101 | DEEPAK S                  | NITTE MEENAKSHI INSTITUTE OF TECHNOLOGY              | MCA    |
| 102 | Tanish g                  | BMS college of engineering                           | MCA    |
| 103 | Mallikarjun H M           | AMC ENGINEERING COLLEGE, BANNERGHATTA                | MCA    |
| 104 | Harsha                    | MS Ramaiah institute of technology                   | MCA    |
| 105 | Saurav S Naik             | Ramaiah Institute of Technology                      | MCA    |
| 106 | Arijeet Kumar Das         | B.M.S. college of engineering                        | MCA    |
| 107 | Nikhil Vasista N R        | PES University                                       | Others |
| 108 | Abhiram C                 | Nitte meenakshi institute of technology              | MCA    |
| 109 | Sumukha Bhat              | Sir M. Visvesvaraya Institute of Technology          | MCA    |
| 110 | Vishnu Varma              | Amrita Vishwa Vidyapeetham                           | MCA    |
| 111 | LIKHITH KUMAR T T         | Bangalore Institute of Technology                    | MCA    |
| 112 | Manjunath s ganiga        | PES University                                       | MCA    |
| 113 | Ajmal Ali Khan            | NITTE MEENAKSHI INSTITUTE OF TECHNOLOGY              | MCA    |
| 114 | Deekshith B N             | Bangalore Institute of Technology                    | MCA    |
| 115 | Anish Kumar S             | MSRIT                                                | MCA    |
| 116 | Chandana D                | Ramaiah institute of technology                      | MCA    |
| 117 | Sinchana Shetty           | M S Ramaiah institute of technology                  | MCA    |
| 118 | Yaseen Sidhik             | MSRIT                                                | MCA    |
| 119 | Jayjeeth U                | NMIT                                                 | MCA    |
| 119 | Somashekar M              | Nitte Meenakshi institute of technology              | MCA    |
| 120 | Shivam Sharma             | MSRIT                                                | MCA    |



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**Total number of participants in each event:**

| Sl.No | Event name                  | Number of participants Registered |
|-------|-----------------------------|-----------------------------------|
| 1     | IT Manager                  | 10                                |
| 2     | Tech charads                | 8                                 |
| 3     | Photography/<br>videography | 4                                 |
| 4     | IT Quiz                     | 46                                |
| 5     | Coding and debugging        | 40                                |
| 6     | Quick shot                  | 6                                 |
| 7     | Surprise event              | 32                                |
| 8     | Treasure Hunt               | 96                                |
| 9     | BGMI                        | 40                                |
| 10    | Web designing               | 32                                |

**Fleet Admiral's Command Room - IT Manager**

**Coordinators for the event :**

Om Dhameliya  
Kaushik Rawal

**Volunteers :**

Harshita MK  
Harshita P  
Samarth Patil

**Number of Round:03**

**Winner: ₹2000**

**Runners Up: ₹0**

**GENERAL RULES:**

- Entry fees: - 150/-
- Individual participation.
- The event will feature 3–4 knockout rounds, with eliminations after each stage.
- Communication or collaboration between participants during rounds is strictly prohibited.
- Participants should carry their own laptops, as certain rounds may require them.
- Participants are expected to maintain professionalism and discipline throughout the event.
- Mobile phones and any external gadgets must remain unused during rounds unless explicitly allowed by the event coordinators.
- Any form of cheating, use of unfair means, or disruptive behaviour will lead to immediate disqualification



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**Round 1: MCQ-Based Screening Round**

- Platform Used: Testmoz
- Total Participants: 10

**Topics Covered:**

- Fundamentals of Computer
- Fundamentals of Management
- Business Case study
- Elimination Criteria: All participants qualified for the next round (Not an elimination round).

**Round 2: Group Discussion**

- Total Participants: 10
- Platform Used: Offline

| Sl.No | Participant Name | College Name                            |
|-------|------------------|-----------------------------------------|
| 01    | Misbah Fathima   | Presidency College                      |
| 02    | Gunjan Soni      | Bangalore Institute of Technology       |
| 03    | Iqraa Fathima    | Siddaganga Institute of Technology      |
| 04    | Naveen N         | Ramaiah Institute of Technology         |
| 05    | Goutham Singh    | B.M.S. College of Engineering           |
| 06    | Piyush Kumar     | B.M.S. College of Engineering           |
| 07    | Chitraksh B.G    | St Joseph's University                  |
| 08    | Manoj M          | Bangalore Institute of Technology       |
| 09    | Sathwik S R      | Nitte Meenakshi Institute of Technology |
| 10    | Murli S S        | Dayananda Sagar College of Engineering  |

**Round Structure**

**Phase 1 – Group Discussion**

- Participants discussed modern topics related to IT and management.
- This round tested participants' communication skills, clarity of thought, confidence, team behaviour, and ability to present logical points.
- Based on their performance, selected participants were shortlisted for the next round.



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- Judging criteria: Communication, Participation, Topic Relevance, Analytical and Critical Thinking, Attitude and Professional Behaviour, Problem Solving and Decision Making.

**Elimination Rule:**

Top 8 participants qualified for the final round.

**Round 3: Angry Client & IT Manager Discussion**

- Total Participants: 8
- Platform used: Offline

**Participants List:**

| Sl.No | Participant Names | College Name                           |
|-------|-------------------|----------------------------------------|
| 01    | Misbah Fathima    | Presidency College                     |
| 02    | Iqraa Fathima     | Siddaganga Institute of Technology     |
| 03    | Naveen N          | Ramaiah Institute of Technology        |
| 04    | Goutham Singh     | B.M.S. College of Engineering          |
| 05    | Piyush Kumar      | B.M.S. College of Engineering          |
| 06    | Chitraksh B.G     | St Joseph's University                 |
| 07    | Manoj M           | Bangalore Institute of Technology      |
| 08    | Murli S S         | Dayananda Sagar College of Engineering |

**Round Structure**

**Phase 1 – Roleplay of Angry Client & IT Manager**

- Participants acted as IT Managers and handled real-life panic scenarios with an Angry Client. Situations included system failures, data loss, payment issues, project delays, etc.
- Based on their performance, selected participants were shortlisted for the next round.
- Judging criteria: Problem Understanding, Practical Solution, Decision Making, Communication, Confidence & Body Language, Overall Approach.

**Elimination Rule:**

Top 6 participants qualified for the final round.

**Round 4 – Final Round(Crisis Management & Stress Interview)**

**Participants:** 06

**Platform:** Offline

**Duration:** 90 minutes

**Format**

- Stress-based crisis management round where participants were given intense real-world crisis situations.
- Tested: ability to think quickly, handle pressure, stay calm despite distractions, take responsibility, and show leadership qualities.





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**Evaluation Criteria**

- Problem Understanding
- Decision Making
- Practical Thinking
- Stress Handling
- Distraction Control
- Leadership & Responsibility

**Winners**

| Sl.No | Participant Names(Team Of 5) | College Name           |
|-------|------------------------------|------------------------|
| 01    | Chitraksh B.G                | St Joseph's University |

**GALLERY**



**Coordinator with Participants of an event**





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**USOPP'S SNAPSHOT STUDIO**  
(Photography & Videography)

**Coordinators for the event :**

Krishna L  
Supraj

**Volunteers :**

L Aditya Singh  
Bhavani

**Number of Round: 03**

**Winner: ₹2000**

**Runners Up: ₹1000**

**GENERAL RULES:**

- All entries must be captured either on a mobile phone or a DSLR camera. Other devices such as digital cameras, GoPros, drones, or any AI-generated media are not allowed.
- No Editing is allowed until told to do so.
- Only original files must be submitted. (Metadata/time may be checked for verification).
- Participants must follow the given theme for each round.
- All photos/videos must be captured within the event time.
- Participants must not disturb or harm nature, property, or people while capturing.
- Judge's decisions will be final and cannot be disputed.
- Any violation of rules will lead to immediate disqualification.

**Round 01: Campus Life in One Frame Capture**

Three photograph anywhere inside the college that represents the essence of campus life like Daily moments inside college, Student activities, Campus atmosphere etc.

**Guidelines**

- Photo must be taken inside the college campus only.
- Must be shot within the 2hrs round time.
- Only Three final photo can be submitted.
- No editing allowed (no filters, adjustments, or corrections).
- Photo must clearly show campus life or campus vibe.
- Do not enter restricted or unsafe areas.
- Do not disturb students, classes, or staff during shooting.
- Submission must be in JPEG format.



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- No AI usage of any kind (AI camera, AI enhancement, AI-generated elements).

**Judging Criteria**

- Composition – 30%
- Creativity – 30%
- Theme Relevance (Campus Life) – 25%
- Technical Quality (Focus, lighting, clarity) – 15%

**Total Participants: 4**

| Sl.No | Participant Name | College Name                            |
|-------|------------------|-----------------------------------------|
| 01    | Likhith Kumar TT | Bangalore Institute of technology       |
| 02    | Ajmal Ali Khan   | Nitte Meenakshi Institute of Technology |
| 03    | Manjunath        | PES university                          |
| 04    | Vishnu Varma     | Amritha Vishwa Vidhyapeetham            |

**Results:** 4 participants shortlisted for next round

**Round 02: Capture Through a Restriction**

Participants must click *4 photos*, each using a *different type of shot*.

- Low-angle shot
- Reflection shot
- Close-up/Macro shot
- Shadow shot

**Guidelines**

- Participants must click 4 photos, each using a different shot type.
- All photos must be taken inside the college campus only.
- Total time: 2hrs.
- No editing allowed (no filters, no corrections).
- No AI usage of any kind.
- Any camera device is allowed (phone/DSLR/mirrorless).
- Do not enter restricted or unsafe areas.
- Do not disturb classes, staff, or students.
- Submit all 4 photos in original JPEG/PNG format.
- Each photo must clearly show a different angle/style (no repeats).



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**Judging criteria**

- Use of 4 Different Shot Styles – 40%
- Creativity – 30%
- Composition – 20%
- Technical Quality – 10%

**Participants List:**

| Sl.No | Participant Name | College Name                            |
|-------|------------------|-----------------------------------------|
| 01    | Likhith Kumar TT | Bangalore Institute of technology       |
| 02    | Ajmal Ali Khan   | Nitte Meenakshi Institute of Technology |
| 03    | Manjunath        | PES university                          |
| 04    | Vishnu Varma     | Amritha Vishwa Vidhyapeetham            |

**Results:** 4 participants shortlisted for next round

**Round 03: Story in Motion**

Participants must create a 1-minute cinematic video, shot entirely inside the college campus. They will be given 4 hours to complete both shooting and editing, and all editing must be done only on a mobile phone using non-AI editing apps. After submitting the video, participants must narrate a short explanation/story describing why they chose their theme and what their video represents.

**Guidelines**

- Video duration must be 1 minute (+5 seconds).
- Entire video must be shot inside the college campus only.
- Total time: 3 hours (shooting + editing).
- Editing must be done strictly on a mobile phone with apps like VN
- **No AI tools or AI effects** allowed.
- No entering restricted/unsafe areas.
- No disturbing classes, staff, or students.
- After submitting, participants must **narrate the story** behind their video:
- Why they chose the theme?
- What message or feeling the video represents?
- Final submission format: **MP4/MOV**.



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**Judging Criteria**

- Cinematic Quality (shots, transitions, movement) – 30%
- Creativity & Concept – 30%
- Story/Narration (why they made it) – 20%
- Editing & Technical Quality – 20%

**Total Participants: 4**

| Sl.No | Participant Name | College Name                            |
|-------|------------------|-----------------------------------------|
| 01    | Likhith Kumar TT | Bangalore Institute of technology       |
| 02    | Ajmal Ali Khan   | Nitte Meenakshi Institute of Technology |
| 03    | Manjunath        | PES university                          |
| 04    | Vishnu Varma     | Amritha Vishwa Vidhyapeetham            |

**Judge:** Asst prof. Nirupama BK

**WINNERS**

| Position  | Participant Name | College Name                      |
|-----------|------------------|-----------------------------------|
| Winner    | Likhith Kumar TT | Bangalore Institute of technology |
| Runner-Up | Manjunath        | PES university                    |



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**GALLERY**



**Explaining rounds to the participants**



**Asst prof. Nirupama BK Watching the Clips captured by the participants**



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**Coordinator with Participants of an event**





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**QUICK SHOT**  
(Fun-Tech Challenge / Skill Contest)

**Coordinators for the event:**

Vijaya Shree Krishna

Prashanth

**Volunteers :**

Keerthana

Bhavani

Sneha

Nandhan

**Number of Round: 03**

**Winner: ₹2000**

**Runners Up: ₹1000**

**GENERAL RULES:**

- The event follows a team-based format with three participating teams.
- All teams participate in every round, with no eliminations, and scores are accumulated across rounds.
- Points are awarded for each activity based on team performance, with 15 points for first place, 10 points for second place, and 5 points for third place.
- Fair play, honesty, and discipline are mandatory for all participants throughout the event.
- Overall evaluation is based on the number of tasks solved correctly, the minimum difference in average score obtained, and the time taken for task completion.

**Participants List:**

| Sl.no | Participant Name | College                         |
|-------|------------------|---------------------------------|
| 1     | B Harshit Gouda  | Ramaiah Institute of technology |
| 2     | Sakshi Kamble    | SVCE BENGALURU                  |

**Round 1: Logic & Visual Round (Day 1)**

Phase 1 is a jigsaw puzzle round in which participants solve word-based and image-based puzzles designed to assess their logical thinking, attention to detail, and observation skills. Phase 2 is the logo identification round where teams are required to recognize and correctly identify various brand and technology-related logos within a limited time, testing their awareness and recall ability. Phase 3 involves image or emoji decoding, in which teams



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interpret sequences of emojis or symbolic images that represent phrases or movie titles, encouraging creativity and quick thinking. The performance of the teams is evaluated based on the accuracy of their answers, the speed at which they complete the tasks, and the effectiveness of their teamwork and coordination.

#### **Round 2: Smart Action & Coordination (Day 1)**

The event is conducted in three structured phases, each designed to assess different skill sets of the participating teams.

**Phase 1: Rapid Riddle** focuses on testing the teams' logical thinking and problem-solving abilities. In this round, teams are required to answer a series of logical riddles within a strict time limit. The activity evaluates how quickly and accurately the team can analyze questions, discuss possible solutions, and arrive at correct answers under pressure.

**Phase 2: Pyramid using Balloon and Glass** is a coordination and creativity-based task. Teams are instructed to build a pyramid structure using only glasses and the air blown from balloons, without directly touching the glasses with their hands. This phase measures teamwork, planning, patience, and the ability to effectively use limited resources to achieve a physical construction goal.

**Phase 3: Odd Glass Run** is a precision-oriented challenge. In this round, teams must transfer water from one glass to another using only spoons or straws, ensuring that no water is spilled during the process. This phase assesses fine motor skills, concentration, and collaborative effort among team members.

#### **Final Round - Fun Skill & Reflex Games (Day 2)**

**Phase 1: Odd Gem Eating** is designed to test alertness and quick decision-making. Participants are instructed to pick and eat only the gems of a specific colour within a limited time. This phase evaluates how accurately and swiftly participants can identify the correct gems while avoiding the others.

**Phase 2: Gem Catch** focuses on hand-eye coordination and teamwork. In this round, teams toss gems to each other and attempt to catch them using cups or spoons instead of hands. The activity requires careful timing, steady movements, and strong coordination between team members.

**Phase 3: Pen Flip Game** assesses precision and control. Participants flip pens with the objective of making them land upright on a flat surface. This phase tests patience, focus, and the ability to perform repeated fine motor actions accurately.

**Phase 4 – Vegetable Cutting** evaluates accuracy and coordination in a practical task. Teams are provided with vegetables and are required to cut them into two equal and even parts. The emphasis is on making precise cuts while maintaining consistency and teamwork.



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## **DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

### **Winners**

**Round 1 :**

| <b>WEB DESIGN SCOREBOARD</b> |           |
|------------------------------|-----------|
| <b>ANANTHA M (RVCE)</b>      | <b>26</b> |
| <b>BILAL (CMR UND)</b>       | <b>25</b> |
| <b>SUMIT (SMVIT)</b>         | <b>23</b> |
| <b>SANTOSH (BMSIT&amp;M)</b> | <b>23</b> |
| <b>SHREYA (DSATM)</b>        | <b>22</b> |
| <b>GHYANESH (DSATM)</b>      | <b>22</b> |
| <b>AYESHA S (REVA)</b>       | <b>22</b> |
| <b>SHASHANK (ATRIA)</b>      | <b>21</b> |
| <b>ASHITH (SIT)</b>          | <b>20</b> |
| <b>NAGANANDA</b>             | <b>19</b> |
| <b>CLANCY (ST.JOSEPH)</b>    | <b>18</b> |
| <b>PRADEEP (NMIT)</b>        | <b>17</b> |

**Round 2:**

| <b>ROUND 2 POINTS TABLE</b> |           |
|-----------------------------|-----------|
| <b>Pradeep (NMIT)</b>       | <b>42</b> |
| <b>Shreya (DSATM)</b>       | <b>41</b> |
| <b>BILAL (CMR)</b>          | <b>38</b> |
| <b>ANANTHA (RVCE)</b>       | <b>38</b> |
| <b>SUMIT (SMVIT)</b>        | <b>37</b> |
| <b>SHASHANK (ATRIA)</b>     | <b>31</b> |
| <b>ASHITH (SIT)</b>         | <b>30</b> |

### **Winners**

| <b>Sl.No</b> | <b>Participant Names(Team Of 5)</b> | <b>College Name</b> |
|--------------|-------------------------------------|---------------------|
| 1            | Pradeep and Vindhya                 | NMIT                |
| 2            | Shreya and Sandeep                  | DSATM               |



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**Gallery:**



**Teams solving puzzles and decoding emojis during Round 1.**



**Teams answering rapid riddles questions during Round 2.**





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**DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

**Coding And Debugging**  
(Vegapunk's Code Lab)

**Coordinators for the event :**

Abhiram H N  
Abhishek P L

**Volunteers :**

Abhijeet  
Basavaprabhu  
Aishwarya  
Shuhan

**Number of Round:** 03

**Winner:** ₹2000

**Runners Up:** ₹1000

**General Rules:**

- Entry Fee: ₹ 250/-
- Team can have maximum of 2 members.
- Fair coding practices must be followed; no plagiarism or external assistance.
- Participants must have basic knowledge of C, C++ or Java.
- Solutions must be submitted within the time limit.
- At least one team member must have a HackerRank account.
- Any rule violation leads to disqualification.
- The organizing committee has the final authority in evaluation and disputes.

**Round 1: Quiz/MCQ**

The online quiz round was conducted using the **Testmoz.com** platform. A total of **20 teams comprising 37 participants** took part in the event. The duration of the quiz was **50 minutes**, during which participants were required to answer **30 multiple-choice questions**.

The quiz covered a broad range of technical topics including **Cyber Security and Network Security, Algorithms and Time Complexity, Operating Systems, Computer Networks, SQL and Database Management Systems, Machine Learning Basics, and Cloud Computing**.

Total Time for this Round: 50 mins





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**Elimination Rule:**

Top 16 teams of 20 qualified for the next round.

**Participant List**

| Team Id | Member 1        | Member 2           | Qualified |
|---------|-----------------|--------------------|-----------|
| T1      | Sairaj          | Varshita           | YES       |
| T2      | Anish           | Abjeet             | YES       |
| T3      | AKSHAT VYA      | AKASH KUMAR JAISWA | NO        |
| T4      | Chandan Jaiswal | Ravi               | YES       |
| T5      | Rafaath         | Sakeena            | YES       |
| T6      | Nagaraj         | Bhavani            | YES       |
| T7      | Omkar           | Ameer              | YES       |
| T8      | Shripati        | Prajin             | YES       |
| T9      | K R Rohith      | G N Nagaraj        | YES       |
| T10     | Arun            | Nagaraj            | YES       |
| T11     | Ausaaf          | Sumit              | YES       |
| T12     | Darshan         | Dadavali           | YES       |
| T13     | Likith          | Karthik            | NO        |
| T14     | Mayank          | Harsh              | YES       |
| T15     | Joy             | /                  | NO        |
| T16     | Chandu          | /                  | YES       |
| T17     | Kiran           | Balaji             | NO        |
| T18     | Tarun G         | /                  | YES       |
| T19     | Nityananda      | Chinmay            | YES       |
| T20     | Velan           | Farman             | YES       |

**Round 2 : Decode and unlock Folders**

**Participants:** 8 teams – 15 participants.

**Platform:** HackerRank

**Duration:** 120 mins

Each team was provided with **15 password-protected folders**. For every folder, a hint or a simple programming problem was given, which the teams had to solve in order to obtain the correct password. Participants were required to write and execute their programs using **onecompiler.com** and use the generated output as the password to unlock the folders. The questions included a mix of **programming, SQL, and logical reasoning problems**.

Each folder carried a different **difficulty level**, and marks were awarded accordingly. Based on the total marks obtained in this round, the **top 8 teams** were selected to qualify for the final round.



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**Participant List**

| Team Id | Member 1        | Member 2           | Qualified |
|---------|-----------------|--------------------|-----------|
| T1      | Sairaj          | Varshita           | YES       |
| T2      | Anish           | Abjeet             | YES       |
| T3      | AKSHAT VYA      | AKASH KUMAR JAISWA | NO        |
| T4      | Chandan Jaiswal | Ravi               | YES       |
| T5      | Rafaath         | Sakeena            | YES       |
| T6      | Nagaraj         | Bhavani            | YES       |
| T7      | Omkar           | Ameer              | YES       |
| T8      | Shripati        | Prajin             | YES       |
| T9      | K R Rohith      | G N Nagaraj        | YES       |
| T10     | Arun            | Nagaraj            | YES       |
| T11     | Ausaaf          | Sumit              | YES       |
| T12     | Darshan         | Dadavali           | YES       |
| T13     | Likith          | Karthik            | NO        |
| T14     | Mayank          | Harsh              | YES       |
| T15     | Joy             | /                  | NO        |
| T16     | Chandu          | /                  | YES       |
| T17     | Kiran           | Balaji             | NO        |
| T18     | Tarun G         | /                  | YES       |
| T19     | Nityananda      | Chinmay            | YES       |
| T20     | Velan           | Farman             | YES       |

**Round 3:Hacker Rank**

**Participants:** 8 teams – 15 participants.

**Platform:** HackerRank

**Duration:** 120 mins

The final round was conducted in a competitive coding format consisting of **five problems**, categorized into **two easy, two medium, and one hard** level questions. The round primarily tested the participants' skills in **Data Structures and Algorithms (DSA)** and overall **problem-solving ability**. Team performance was evaluated based on the **number of problems completely solved**, the **number of test cases passed**, the **efficiency of the code**, and the **time taken** to submit correct solution.



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**Participant List**

| Team Id | Member 1        | Member 2           | Qualified |
|---------|-----------------|--------------------|-----------|
| T1      | Sairaj          | Varshita           | NO        |
| T2      | Anish           | Abjeet             | YES       |
| T3      | AKSHAT VYA      | AKASH KUMAR JAISWA | NO        |
| T4      | Chandan Jaiswal | Ravi               | NO        |
| T5      | Rafaath         | Sakeena            | NO        |
| T6      | Nagaraj         | Bhavani            | NO        |
| T7      | Omkar           | Ameer              | YES       |
| T8      | Shripati        | Prajin             | NO        |
| T9      | K R Rohith      | G N Nagaraj        | NO        |
| T10     | Arun            | Nagaraj            | NO        |
| T11     | Ausaaf          | Sumit              | YES       |
| T12     | Darshan         | Dadavali           | YES       |
| T13     | Likith          | Karthik            | NO        |
| T14     | Mayank          | Harsh              | YES       |
| T15     | Joy             | /                  | NO        |
| T16     | Chandu          | /                  | NO        |
| T17     | Kiran           | Balaji             | NO        |
| T18     | Tarun G         | /                  | YES       |
| T19     | Nityananda      | Chinmay            | YES       |
| T20     | Velan           | Farman             | YES       |

**Winners**

| Sl.No | Participant Names            | College Name                      |
|-------|------------------------------|-----------------------------------|
| 1     | Anish S and Abjeet Yadav     | MSRIT, Bangalore.                 |
| 2     | Harsh Kumar Gupta and Mayank | PRESIDENCY<br>COLLEGE(AUTONOMOUS) |



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**GALLERY**

**Photo 1: The HOD mam visits the lab to review the ongoing coding competition.**



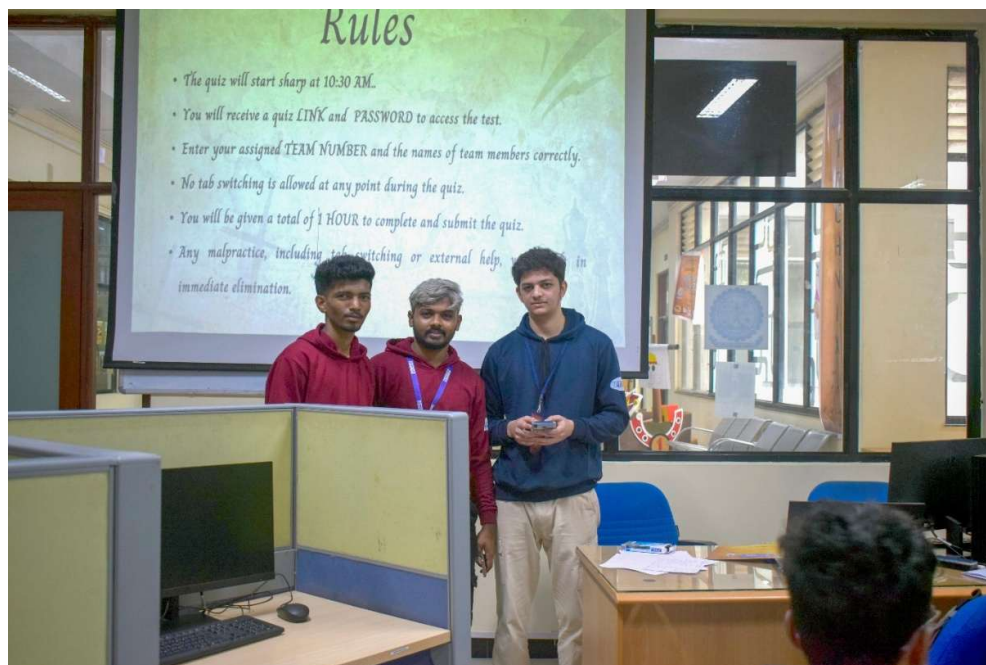




## BMS INSTITUTE OF TECHNOLOGY AND MANAGEMENT (An Autonomous Institution, Affiliated to VTU, Belagavi)

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**Photo 2:** Organizers briefing participants with the competition rules displayed on the screen before the round begins.



**Photo 3:** Group photo of participants and coordinators at the end of the coding competition.





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**DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

**GUM GUM Wildecard Arena**  
(Surprise Event)

**Coordinators for the event :**

Swapna T R  
Priya R G

**Volunteers :**

Sri Gowri  
Nishitha  
Deeksha  
Dharshan

**Number of Round:03**

**Winner: ₹3000**

**Runners Up: ₹1500**

**General Rules:**

- Entry Fee: ₹300
- Team of 4 participation.
- Rules for each challenge will be revealed on the spot.
- Phones are allowed but will remain under the control of event organizers and will be given to participants only if required for the game or after the event.
- The judge's decision will be final.

**Round 1: wildcard Intel:Deciphering the log pose**

**Platform Used:** Offline

**Total Participants:** 32participants(8 groups)

**Rules:**

1. Ultimate Observation:  
A video will be played only once for all teams. No pause, no replay, no slow motion.
2. 20-Minute Dash:  
After the video ends, teams will receive 20 questions (mix of technical, general knowledge, aptitude, logical reasoning, and video-based observation).  
You must answer all 20 questions within 20 minutes.
3. No External Aid:
  - No phones
  - No recording
  - No communication outside the team
  - Only pen and paper are allowed.





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4. Scoring:

- Each correct answer = 1 mark.
- Scores will be considered for Round-02.
- No elimination in Round-01.

5. Single Submission:

Only one final answer sheet must be submitted at the end of the timer.

**Topics Covered:**

- Technical Topics (Basic & General)
- Aptitude Topics
- Verbal / English
- Questions Based On The Video Shown\

**Elimination Rule:**

No elimination, everyone qualified for the next round

**Round 2: Reenactment Trial**

**Total Participants:** 32(8 groups) participates

**Rules**

- Teams must **recreate a selected One Piece scene** using **exactly four characters**.
- Use of **props and costumes** is allowed but optional.
- Each team is given **30 minutes for preparation**.
- **Performance time** is limited to **2–3 minutes**.
- Points are awarded based on **accuracy of the scene, creativity and use of props, team coordination, character portrayal, and entertainment value**.
- The performance must be **recognizable from the original scene**.
- Each team is allowed **only one performance** (no retakes).
- The **highest-scoring team advances** to the next round.

**Topics Covered**

- Understanding of the selected One Piece scene
- Character portrayal
- Team coordination and teamwork
- Time and preparation management

**Elimination Rule**

- Out of **6 participating teams**, the **top-scoring teams qualify** for the next round.

**Round 3: The Training Arc: Physical Trails of the straw hats**

**Participants:** 24 (6 teams)

**Platform:** Offline



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#### Rules

- The event consists of **5 physical challenge games**, testing balance, accuracy, concentration, and teamwork.
- **Game 1 – Team Challenge:** All four members of the team must participate.
- **Games 2–4 – Solo Games:** Each game is played by a different team member (3 members → 3 games).
- **Final Game:** Played by two members:
  - The member who did **not participate in Games 2–4**
  - One additional teammate chosen by the team
- **Timer:** Each team is allotted **10 minutes in total** for all games.
- **Fair Play:** No external help or tools are allowed unless provided by the organizers.
- **Scoring:** The team that completes all challenges in the **least total time qualifies** for the next round.

#### Topics Covered

- Physical strength and endurance
- Balance and stability
- Concentration and focus
- Quick thinking, teamwork, and coordination

#### Elimination Rule

- Out of 6 participating teams, **4 teams qualify for the next round.**

#### Final Round: The Final Treasure Pursuit

#### Participants List:

| Sl. No | First Participants name                                       | COLLEGE                                 |
|--------|---------------------------------------------------------------|-----------------------------------------|
| 1      | Aswin T S, Pavan H, Prajwal M, Mohammad Yassen                | MS Ramaiah Institute Of Technology      |
| 2      | Chethan Kumar, Anish Kumar S, Keerthana, Anju Shreya          | MS Ramaiah Institute Of Technology      |
| 3      | Sneha Pattar, Jayjeeth U, Nikhil V, Ranjni P                  | Nitte Meenakshi Institute Of Technology |
| 4      | Chandana D, Bhumika, Nireeksha, Supriya Ashok Bhosak          | MS Ramaiah Institute Of Technology      |
| 5      | Sinchana Shetty, Raksha R Kulal, Shravia, V Varun Murthy      | MS Ramaiah Institute Of Technology      |
| 6      | Shivam Sharma, Vivek Kulkarni, Puspall Biswas, Yogendra Kumar | MS Ramaiah Institute Of Technology      |
| 7      | Ayush Pritam, Abhishek K, Chetan Bachadi, Deekshith BN        | Bangalore Institute Of Technology       |
| 8      | Somashekar M, Roshan R, Nikhitha MG, Pooja S                  | Nitte Meenakshi Institute Of Technology |



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## **DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

### **Winners**

| <b>Sl.No</b> | <b>Participant Names</b>                                 | <b>College Name</b>                     |
|--------------|----------------------------------------------------------|-----------------------------------------|
| 1            | Sinchana Shetty, Shravya, Raksha R Kulal, V Varun Murthy | MS Ramaiah Institute of technology      |
| 2            | Somashekar M, Roshan R, Nikhitha MG, Pooja S Hegde       | Nitte Meenakshi Institute of Technology |

### **Gallery**





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**DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

**Franky's Workshop**  
(web Designing )

**Coordinators for the event :**

Nachiket Hegde

Nehasai A

**Volunteers:**

Prahalad

Rishav Raj

Pavan

**Number of Round:03**

**Winner: ₹2000**

**Runners Up: ₹1000**

**GENERAL RULES**

- Team Size: Exactly 2 members
- Competitors are expected to have a solid grasp of HTML, CSS, and JavaScript to create responsive and visually appealing web pages
- Knowledge of Figma or other wireframing platforms is mandatory
- Participants must bring their own laptops
- Participants may use AI tools, but only to a limited extent
- Internet access will be provided
- Judgment based on creativity, design, responsiveness and functionality

**Participants List:**

| Participants           | College Name                                         |
|------------------------|------------------------------------------------------|
| Deeksha SM             | Bangalore Institute of Technology                    |
| Sandeepa N R           | BMS College of Engineering                           |
| Manoj s                | Siddaganga institute of technology                   |
| Mohammed Bilal Tanveer | CMR University                                       |
| Dhruv kumar            | M S Ramaiah Institute of technology                  |
| Mayur Joshi            | M S Ramaiah institute of technology                  |
| Amrutha paraki         | Dayananda sagar Academy and Technology Management    |
| Nethra S               | DAYANANDA SAGAR ACADEMY OF TECHNOLOGY AND MANAGEMENT |
| Rohith Achar           | MS RAMAIAH INSTITUTE OF TECHNOLOGY                   |
| Shanmukha Bhat         | PES University                                       |
| Husen H F              | BMSCE                                                |
| Chennabasava           | BMSCE                                                |
| Anusha m               | Pes university                                       |
| Saurav Verma           | Presidency College                                   |
| Pradeep C              | Nitte Meenakshi Institute of Technology              |
| Kundan Gupta           | Presidency College autonomous                        |



## **BMS INSTITUTE OF TECHNOLOGY AND MANAGEMENT** (An Autonomous Institution, Affiliated to VTU, Belagavi)

### **DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

#### **Round 1: UI/UX Prototype Design**

**Total Participants:** 32 (16 Teams)

**Duration:** 1 hour 30 minutes

**Platform:** Offline

#### **Event Overview**

This round focused on **UI designing and prototyping**, giving participants an opportunity to demonstrate their creativity and technical skills. Each team was tasked with designing a **user interface** and creating a functional **prototype** of their design using **Figma**, a collaborative interface design tool. Teams were evaluated on the **usability, aesthetics, and functionality** of their designs, as well as their ability to effectively utilize Figma for prototyping.

#### **Topics Covered**

- **UI Designing:** Principles of creating user-friendly and visually appealing interfaces.
- **Prototyping:** Developing interactive mockups to showcase design functionality.
- **Figma:** Using the platform for designing and prototyping collaborative UI projects.

#### **Elimination Rule**

- This round had **no eliminations**, allowing all teams to participate fully and gain experience in design and prototyping.

#### **Round 2: Frontend Coding**

**Total Participants:** 32 (16 Teams)

**Duration:** 2 hours 30 minutes

**Platform:** Offline

#### **Event Overview**

This round was focused on **web development**, where teams were required to demonstrate their skills in **front-end design and implementation**. Participants worked on creating web pages or mini-projects using **HTML, CSS, JavaScript**, and additional **CSS libraries** to enhance styling and responsiveness. Teams were evaluated on the **accuracy, functionality, design, and creativity** of their web applications, as well as their ability to integrate interactive elements effectively.





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**Topics Covered**

- **HTML:** Structuring web content effectively.
- **CSS:** Styling web pages for visual appeal.
- **JavaScript:** Adding interactivity and dynamic behavior.
- **CSS Libraries:** Utilizing frameworks and libraries to enhance design and responsiveness.

**Judges**

- **Prof. Ashwita K**
- **Dr. Niranjnamurthy M**

**Elimination Rule**

- Based on the judges' evaluation, the **top 8 teams qualified for the final round.**

**Final Round : Vibe Coding**

**Total Participants:** 16 (8 Teams)

**Duration:** 2 hours 30 minutes

**Platform:** Offline

**Event Overview**

This round focused on **UI/UX design and development** with a creative theme based on **One Piece**. Each team was tasked with designing and developing a user interface that not only demonstrated technical proficiency but also creatively integrated the given theme. Teams were evaluated on multiple aspects, including visual appeal, functionality, responsiveness, and overall creativity.

**Evaluation Criteria**

- **Theme Integration – One Piece:** 25 Marks
- **UI Design & Visual Appeal:** 15 Marks
- **Creativity:** 20 Marks
- **Responsiveness & Adaptability:** 15 Marks
- **Functionality:** 15 Marks
- **Technical Understanding:** 10 Marks

**Judges**

- **Dr. Shivakumara T**
- **Prof. Venkatesh A**



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**DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS**

**Winners**

| Position  | Participant 1          | Participant 2 | College Name |
|-----------|------------------------|---------------|--------------|
| Winner    | Pradeep C              | Vivek Y       | NMIT         |
| Runner-Up | Mohammed Bilal Tanveer | Rayyan Pasha  | CMRU         |

**GALLERY**

**Event Co-ordinators with Judges of Round1 and Round2:**



**Photo of Day 1 of the Event:**





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## DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS

### Photo of Day 1 of the Event



### Inspection by the Round 3 Judges:





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### **Sponsorship Details**

| <b>Sr. No.</b> | <b>Sponsor Organization Name</b> | <b>Sponsorship Amount (₹)</b> | <b>Date of Payment</b> | <b>Mode of Payment (UPI / Bank / Cash)</b> | <b>UTR / Transaction ID</b> |
|----------------|----------------------------------|-------------------------------|------------------------|--------------------------------------------|-----------------------------|
| 1              | Certisured                       | 5000                          | 02-12-2025             | NEFT                                       | IN42533652285998            |
| 2              | Heart Beat Gym                   | 5000                          | 02-12-2025             | UPI                                        | 939301474873                |
| 3              | Jessica Foods                    | 5000                          | 02-12-2025             | IMPS                                       | 533611395948                |
| 4              | Gail (India) Limited             | NA                            | NA                     | NA                                         | NA                          |
| 5              | Lovely Tattoo Studio             | 3000                          | 16-12-2025             | UPI                                        | 403160116038                |